

### **NEWS**















#### **INNOVATION**



Our initiative for more sustainability!











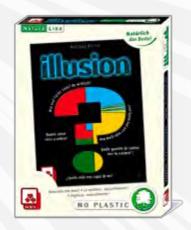


No plastic and with eco-friendly raw materials!









5 PUZZLE # 0 #

Give each player a theet and place the die and poncil rearby of you have earna perceis, the bre to each player). The player sheets, have a light side.

(A) and a dark side (II). Make sure all players are

For your first game, we recommend using side A.

Try to draw all puzzle pieces on your puzzle area. Thir

die determines which piece you have to use next. Since,

each piece can only be used once, players must keep

The player who manages to draw the most p pieces on their puzzle area is the winner

tinck of the pieces that are still available

The die is rolled once per round.

All players must use the rolled no

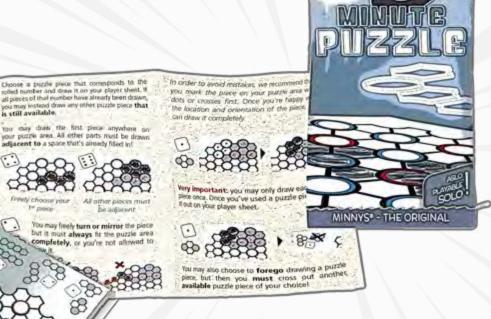
using the same side.

HOW TO PLAY

s still available.







#### Who ist the Puzzle Master?

Your goal is to draw 12 puzzle pieces on your puzzle area. Gaps are allowed but will cost you points at the end of the game. A die roll determines which puzzle piece the players must draw next.

Your choices are easy at first but become harder with each piece you draw. You'll need a sharp eye and a cool head in order to draw all 12 pieces in this 5-minute portable puzzle game.



£1 ( ) £16

**Description: 5 MINUTE PUZZLE** 

Order number: 3615

Item number: 07919902021

**Contents:** 1 game pad, 1 dice, 1 pencil,

instructions

Weight: 35 g

RU: 10 pieces TU: 60 pieces **Packaging Unit:** 

Dimension (LxWxH): 147 x 70 x 13 mm

Age: from 8 years Players: 1-6

Playing time: 5 min Author: Steffen Benndorf



# FENCY

FENCY SHEEP - Get your sheep together!
- The sheep are standing on the meadow surrounded by lush grass. But there is something missing - a fence! Which fence elements can be built is dictated by the die. Try assembling those elements cleverly to fence in the most sheep. FENCY SHEEP is a game of dice for adventurous people who love clever planning and a quick game on top of that!



Description: FENCY SHEEP

Order number: 3607

Item number: 07919902013

Contents: 1 game pad, 1 dice, 1 pencil,

instructions

Weight: 35 g

Packaging Unit: RU: 10 pieces TU: 60 pieces

Dimension (LxWxH): 147 x 70 x 13 mm

Age: from 8 years Players: 2-6











#### Ready for the Island?

You roam across an island in search of fabulous treasures. When you reach a temple or a treasure site, a roll of the die will either reward or curse you! You win some, you lose some... By gathering equipment, you can improve your chances of collecting the shiny loot!

A shared die roll determines how far the players must move across the island. Plan your route carefully, because you have to reach the treasure spaces without getting stuck. Time is also of the essence, because nothing is more frustrating than exploring a temple only to discover that another player already raided it!



Description: **GO FOR GOLD** 

Order number: 3616

Item number: 07919902022

1 game pad, 1 dice, 1 pencil, Contents:

instructions

Weight: 35 g

**Packaging Unit:** RU: 10 pieces TU: 60 pieces

Dimension (LxWxH): 147 x 70 x 13 mm

Age: from 8 years Players: 2-4

Playing time: 10 min Authors: Steffen Benndorf,

Kaddy Arendt



The game is played in clockwise rounds. Each spund is AND AND THE PROPERTY OF THE PR



HONEY MOON - let's raid the honey pot!
- If you thought the moon was made of cheese you were wrong. Because its inside is made of sweets! Your goal is to mine all the candies, the die is your drill. The higher the roll, the deeper you can dig down into the sticky rocks. A lot of precision is needed to find the sweetest loot. At the end the moon is full of holes and your sweets bag is hopefully loaded with precious candys!



Description: HONEY MOON

Order number: 3609

**Item number**: 07919902012

Contents: 1 game pad, 1 dice, 1 pencil,

instructions

Weight: 35 g

Packaging Unit: RU: 10 pieces TU: 60 pieces

**Dimension (LxWxH):**  $147 \times 70 \times 13 \text{ mm}$ 

Age: from 8 years Players: 2-6







HUNGRY HAMSTERS - nut, nut hooray! Winter is coming and sufficient supplies must to be gathered beforehand. Yet only completely filled chambers can fill your stomach and score points. For achieving that goal it is mandatory to fill as many connected squares in your cave as the die shows. If the rolled number is higher than the available space you have to start a new chamber. Can you fill all the chambers completely before the time runs out?



Description: HUNGRY HAMSTERS

Order number: 3606

Item number: 07919902011

Contents: 1 game pad, 1 dice, 1 pencil,

instructions

Weight: 35 g

Packaging Unit: RU: 10 pieces TU: 60 pieces

Dimension (LxWxH): 147 x 70 x 13 mm

**Age:** from 8 years **Players:** 2-6







THREAD COUNT - roll, paint, catch the thread - The cat is romping through the living room hunting for the ball of wool. Who lays down the thread the smartest to lure the cat to its favorite toy? It's all about the bends: You may extend the thread for as many fields as the number on the die shows, but you may only bend it once. Be careful not to knot each other!



Description: THREAD COUNT

Order number: 3608

Item number: 07919902010

Contents: 1 game pad, 1 dice, 1 pencil,

instructions

Weight: 35 g

Packaging Unit: RU: 10 pieces TU: 60 pieces

Dimension (LxWxH): 147 x 70 x 13 mm

Age: from 8 years Players: 2-6













NO PLASTIC



#### Have a look and you will see, it all matches perfectly!

Who is better at assessing distances children or adults? Two holes are punched in each board and exactly two coloured circles on each of the 15 board cards have exactly the same distance between them. But which circles? The task is to find the fitting two circles using only your eyes. Not so easy!

**Description: EXACTO - INTERNATIONAL** 

Order number: 4511

Item number: 08019908017

15 board cards, instructions **Contents:** 

Weight: 127 g

RU: 10 pieces TU: 50 pieces **Packaging Unit:** 

Dimension (LxWxH): 132 x 101 x 23 mm

Age: from 5 years Players: 2-6

Playing time: 15 min Author: Reinhard Staupe





















You are a fantastic team of detectives and solve all your cases together. INSPECTOR NOSE provides the clues and the other players analyse them.

Very simple rules and plenty of thrills. You can become a master detective with a little practice!

**Description: INSPECTOR NOSE – INTERNATIONAL** 

4509 Order number:

Item number: 08019908015

60 playing cards, 8 wooden dice, instructions **Contents:** 

Weight: 210 g

**Packaging Unit:** RU: 10 pieces TU: 40 pieces

Dimension (LxWxH): 175 x 115 x 23 mm

Age: from 7 years Players: 2-5

Playing time: 20 min Author: Reinhard Staupe



















**KIDDYS** 



# Kippelino

Working together you build a treehouse reaching higher and higher. The task gets more difficult with every step! Since the raven architect's schedule has to be met at all costs, the whole thing quickly becomes quite wobbly. But it is possible – if you keep cool and have a steady hand!

Balance and fine motor skills – a great building game for kids and grown-ups!

Description: KIPPELINO - INTERNATIONAL

Order number: 4505

Item number: 08019908011

Contents: 13 board cards, 24 wooden discs, instructions

Weight: 155 g

Packaging Unit: RU: 10 pieces TU: 50 pieces

Dimension (LxWxH): 131 x 100 x 23 mm

**Age:** from 5 years **Players:** 1-4

Playing time: 10 min
Author: Reinhard Staupe





## Li-La-Loud

This game is all about sounds, your ears and finding exactly the right balance. Hissing quietly like a snake, yelling loudly like a Native American, sometimes even clapping or drumming! The fox only moves to the desired card if the sound hits the correct volume level. A brilliant game idea!

**Description:** LI-LA-LOUD - INTERNATIONAL

4502 Order number:

Item number: 08019908008

46 playing cards, instructions **Contents:** 

Weight: 180 g

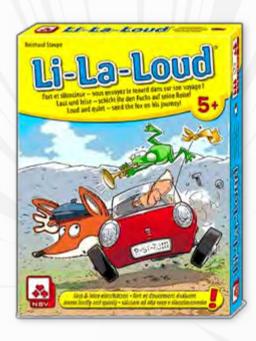
**Packaging Unit:** RU: 10 pieces TU: 50 pieces

Dimension (LxWxH): 131 x 100 x 23 mm

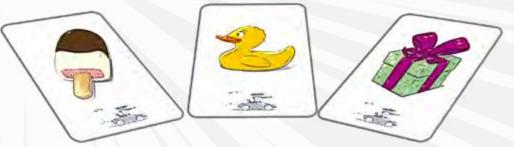
Age: from 5 years Players: 2-6

Playing time: 10 min Author: Reinhard Staupe































How far do you think the robot will move in about four seconds? Well, it depends on how fast he's going! You try to develop a feeling for time and speed together as a team. It doesn't take too long for you to work out exactly where the robot has stopped.

**Description: ROBOTS - INTERNATIONAL** 

Order number: 4507

Item number: 08019908013

12 boards cards, 50 wooden discs, instructions **Contents:** 

Weight: 150 g

**Packaging Unit:** RU: 10 pieces TU: 50 pieces

Dimension (LxWxH): 131 x 100 x 23 mm

Age: from 5 years Players: 2-6

Playing time: 20 min **Author: Reinhard Staupe** 





















#### Rudi Racer

The competition between Rudi and the team creates excitement until the end.

Actually, Rudi is much quicker and would reach the finish first, but the team is smart. Whenever they roll a double hedgehog, they can significantly improve their chance of winning. Regardless of whether solo, with other children or adults - a big game in a small box!

**Description: RUDI RACER - INTERNATIONAL** 

Order number: 4503

Item number: 08019908009

26 playing cards, 4 animals, 2 dice, instructions **Contents:** 

Weight: 150 g

**Packaging Unit:** RU: 10 pieces TU: 50 pieces

Dimension (LxWxH): 131 x 100 x 23 mm

Age: from 4 years Players: 1-4

Playing time: 10 min Author: Reinhard Staupe











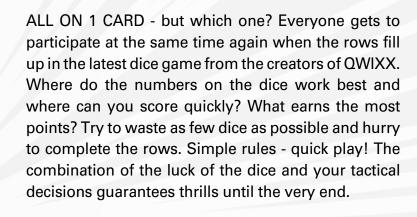














ALL ON 1 CARD – INTERNATIONAL

Order number: 4120

**Item number**: 08819908104

**Contents:** 5 dice, 30 erasable playing cards,

4 whiteboard markers, instructions

Weight: 190 g

Packaging Unit: RU: 10 pieces TU: 40 pieces

**Dimension (LxWxH):** 175 x 115 x 23 mm

**Age:** from 8 years Players: 2-4

Playing time: 20 min

Author: Steffen Benndorf







**Description: ANUBIXX - INTERNATIONAL** 

Order number: 4096

Item number: 08819908092

4 dice, 1 score pad, 5 pencils, instructions **Contents:** 

Weight: 155 g

RU: 10 pieces TU: 50 pieces **Packaging Unit:** 

Dimension (LxWxH): 131 x 100 x 23 mm

Age: from 8 years Players: 2-5

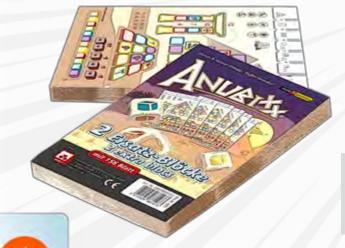
Playing time: 20 min

Authors: Florian Ortlepp, Helmut Ortlepp,

Steffen Benndorf

Erect massive structures without any waiting time at all, because everybody is allowed to build every time the dice are rolled! And if the dice don't show the right blocks for you, the quarry is there to help you out. To gain the favour of the Pharaoh and win the game you will have to keep your eyes on the bigger picture and may not waste your precious stones. ANUBIXX - look carefully and choose wisely!





Title: **ANUBIXX** -

**REPLACEMENT PADS** 

Order number: 4097

08819900032 Item number:

Packaging Unit: RU: 10 pieces TU: 100 pieces





















CONTACT is a cooperative deep space adventure that provides more than just science fiction.

In the game, you track a mysterious signal of which you know neither the origin nor the source. It will lead you to a specific planet. Instead of space coordinates you only receive a strange set of flight commands for your spaceship.

Can you use these to work out the correct target planet?

Excitement guaranteed!

**CONTACT - INTERNATIONAL Description:** 

Order number: 4103

Item number: 08819908095

**Contents:** 24 planet chips, 1 rocket, 6 barrels of fuel,

18 planet cards, 3 helper cards, 12 signal

cards, 1 mysterious envelope, instructions

Weight: 340 g

**Packaging Unit:** RU: 10 pieces TU: 40 pieces

Dimension (LxWxH): 197 x 197 x 27 mm

Age: from 8 years Players: 2-5

Playing time: 20 min Author: Steffen Benndorf





DICELAND is a race. DICELAND is totally easy. And DICELAND is entertaining. Nothing has to be calculated, there are no victory points. The first to reach five treasurefields wins. As usual for our dice games, there are no waiting times. One player rolls the dice and it's everyones turn. Tension and emotions are guaranteed. A total of four reusable game plans, printed on both sides, provide a lot of variety. Winning can be so easy!



**Description:** WÜRFELLAND/DICELAND - INTERNATIONAL

Order number: 4058

Item number: 08819908057

4 game boards, 4 whiteboard markers, 6 dice, Contents:

instructions

Weight: 280 a

RU: 10 pieces TU: 40 pieces **Packaging Unit:** 

Dimension (LxWxH): 197 x 197 x 27 mm

Age: from 8 years Players: 2-4

Playing time: 20 min Authors: Andreas Spies,

Reinhard Staupe











Autumn 2021









**MIDDYS** 

puellabium (5)





Connect adjacent islands with bridges. The island is finished and the player earns points when the number of bridges on an island is equal to the number that is displayed.

A fun high-score puzzle for single players becomes an even more addictive game with no waiting times when played with others!

**Description:** 

HASHI - INTERNATIONAL

Order number:

4107

Item number:

08819908098

**Contents:** 

4 game boards, 4 whiteboard markers,

18 playing cards, instructions

Weight:

350 g

**Packaging Unit:** 

RU: 10 pieces TU: 40 pieces

Dimension (LxWxH):

197 x 197 x 27 mm

Age: from 8 years Players: 1-4

Playing time: 20 min Author: Jeffrey D. Allers

















# illusion

Can you believe your eyes? How much color do you really see? Exactly these questions are what ILLUSION is all about. The rules are so simple that you can get started right away. Small versus tall, young versus old. But who won't get fooled? Who knows what's going on? Surprising. Fascinating. Great. And everything's definitely for real!

**Description: ILLUSION - INTERNATIONAL** 

Order number: 4065

Item number: 08819908064

12 arrow cards, 98 colour cards, instructions **Contents:** 

Weight:

RU: 10 pieces TU: 50 pieces **Packaging Unit:** 

Dimension (LxWxH): 131 x 100 x 23 mm

Age: from 8 years Players: 2-5

Playing time: 15 min Author: Wolfgang Warsch













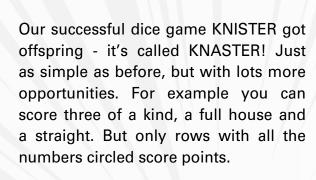














**Description:** 

**KNASTER - INTERNATIONAL** 4082

Order number: Item number:

08819908083

**Contents:** 

2 dice, 1 score pad, 4 pencils, instructions

Weight:

120 g

**Packaging Unit:** 

RU: 10 pieces TU: 50 pieces

131 x 100 x 23 mm

Age: from 8 years Players: 1-12

Playing time: 15 min

Authors: Markus Schleininger,

Reinhard Staupe, Heinz Wüppen





Title: **KNASTER-**

REPLACEMENT PADS

Order number: 4083

Item number: 08819900028

Packaging Unit: RU: 10 pieces TU: 100 pieces























**Description: KNISTER - INTERNATIONAL** 

Order number: 4054

Item number: 08819908055

2 dice, 1 score pad, 4 pencils, instructions **Contents:** 

Weight: 120 g

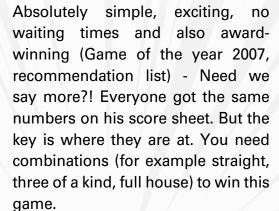
**Packaging Unit:** 

Dimension (LxWxH): 131 x 100 x 23 mm

Age: from 8 years Players: 1-12

Author: Heinz Wüppen

RU: 10 pieces TU: 50 pieces Playing time: 15 min







Title: KNISTER -

**REPLACEMENT PADS** 

Order number: 4051

Item number: 08819900025

Packaging Unit: RU: 10 pieces TU: 100 pieces























OHANAMI - the blooming cherry blossom. Create gardens and, decide every round, which objects and plants are suitable. After all, only the correct configuration can turn everything into a harmonic whole. OHANAMI may be an easy game to play, but it is one full of tricky decisions.

**Description: OHANAMI - INTERNATIONAL** 

Order number: 4080

Item number: 08819908081

**Contents:** 120 playing cards, 1 score pad, instructions

Weight: 275 g

**Packaging Unit:** RU: 10 pieces TU: 50 pieces

Dimension (LxWxH): 131 x 100 x 23 mm

Age: from 8 years Players: 2-4

Playing time: 20 min Author: Steffen Benndorf























Qwantum

**Description: QWANTUM - INTERNATIONAL** 

Order number: 4077

08819908079 Item number:

7 dice, 1 score pad, 4 pencils, instructions Contents:

Weight: 130 g

**Packaging Unit:** RU: 10 pieces TU: 50 pieces

Dimension (LxWxH): 131 x 100 x 23 mm

Age: from 8 years Players: 2-4

Playing time: 15 min

Authors: Anna Oppolzer, Stefan Kloß,

Reinhard Staupe

The icing on the cake for our award-winning dice games, QWIXX and QWINTO, has arrived. Just as straightforward. Just as exciting. And, of course, no waiting times. The numbers entered have to get higher and higher. And then lower and lower. It is this tightrope walk in particular deciding everything.







Title:

REPLACEMENT PADS

Order number: 4078

Item number: 08819900026

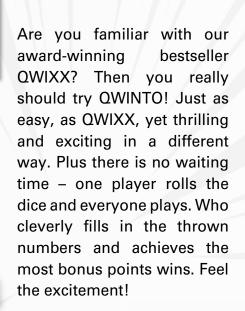
Packaging Unit: RU: 10 pieces TU: 100 pieces





Recommendation list -Game of the year 2016





**Description: QWINTO - INTERNATIONAL** 

Order number: 4063

08819908062 Item number:

**Contents:** 3 dice, 4 pencils, 1 score pad, instructions

Weight: 130 g

**Packaging Unit:** RU: 10 pieces TU: 50 pieces

Dimension (LxWxH): 131 x 100 x 23 mm

Age: from 8 years Players: 2-6

Playing time: 15 min

Authors: Uwe Rapp, Bernhard Lach,

Reinhard Staupe





QWINTO -Title:

REPLACEMENT PADS

409038 Order number: 08819900020 Item number:

Packaging Unit: RU: 10 pieces TU: 100 pieces







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You love QWIXX? You have tried every strategy imagineable? The satisfying feeling of crossing numbers out gives you goosebumps? This is the mindset behind QWIXX BIG POINTS. With the BIG POINTS variation two additional bonus rows are introduced, making it possible to reach up to 120 points per colour row! Every bonus field crossed out counts towards both the rows above and below. All that while preserving the rules of the original game. Want some variation? Try it for yourself!

**Description: QWIXX - BIG POINTS -**

**EXPANSION FOR BASE-GAME** 

Order number: 4039

Item number: 08819900021

**Contents:** 2 score pads, instructions

Weight: 215 g

RU: 10 pieces TU: 40 pieces **Packaging Unit:** 

148 x 105 x 16 mm

Age: from 8 years Players: 2-5

Playing time: 15 min

Author: Steffen Benndorf











More possibilities, even more fun, lots of ingenious extra moves - that's exactly what QWIXX - BONUS is about! The rules of the original game remain unchanged, but new are the bonus fields that trigger lucrative special actions. If you cross out the corresponding boxes, misses for example suddenly no longer count as minus points, the weakest row is counted twice or you can immediately cross out additional boxes. It is QWIXX. It remains QWIXX. And yet it is excitingly different. With a little luck it will be quite tactical!

Description: QWIXX - BONUS - INTERNATIONAL

**EXPANSION FOR BASE-GAME** 

Order number: 4105

Item number: 08819900034

**Contents:** 2 score pads, instructions

Weight: 215 g

Packaging Unit: RU: 10 pieces TU: 40 pieces

**Dimension (LxWxH):** 148 x 105 x 17 mm

Age: from 8 years Players: 2-5

Playing time: 15 min

Authors: Steffen Benndorf, Reinhard Staupe







Five ingenious special functions! You play QWIXX as usual. But every player get a special character with special functions. Roll the dice twice, no more missed throws, make three crosses - everything is possible.

The original game QWIXX is necessary.



Description: QWIXX - CHARACTERS

Order number: 4048

**Item number:** 08819905015

**Contents**: 5 punch boards, instructions

Weight: 30 g

Packaging Unit: RU: 10 pieces TU: 100 pieces

**Dimension (LxWxH):** 95 x 61 x 13 mm

Qwixx

Age: from 8 years Players: 2-5

Playing time: 15 min

Authors: Steffen Benndorf, Reinhard Staupe









Following the QWIXX variants "QWIXX - GEMIXXT" and "QWIXX - BIG POINTS" something new hit the shelves: QWIXX - CONNECTED!!!

Well-known yet sparkling new - everything is connected. Make even more points!

And have even more fun!

Description: QWIXX - CONNECTED -

**EXPANSION FOR BASE-GAME** 

Order number: 4086

**Item number:** 08819900030

Contents: 2 score pads, instructions

Weight: 120 g

Packaging Unit: RU: 10 pieces TU: 100 pieces

Dimension (LxWxH): 120 x 75 x 16 mm

Age: from 8 years Players: 2-5

Playing time: 15 min
Author: Steffen Benndorf







This duel version shows once again what a great game the QWIXX dice game is. The stone at the front of each row can be captured by the opponent and the owner of a stone at the front may build a tower! It is all about attacking, defending and throwing out.

Description: QWIXX - DAS DUELL - INTERNATIONAL

Order number: 4042

Item number: 08819908038

Contents: 1 game board, 6 dice, 22 black game pieces,

22 grey game pieces, instructions

Weight: 300 g

Packaging Unit: RU: 10 pieces TU: 40 pieces

**Dimension (LxWxH):** 197 x 197 x 27 mm

Age: from 8 years Players: 2

Playing time: 15 min
Author: Steffen Benndorf







**MIDDYS** 





With QWIXX - DELUXE everything is more luxurious! For all those who want to enjoy the game a little more luxuriously, there is now QWIXX -DELUXE with a dice base made of felt, four boardmarkers and four wipeable tableaus - for unlimited games! Each player tries to mark as many numbers as possible in the four colour rows on his tableau. The more crosses there are in a color row, the more points you get for it. Whoever has the most points in total at the end wins. The trick: Fields to the left of the last cross in the row are lost.

> **Description: QWIXX - DELUXE - INTERNATIONAL**

Order number: 4024

Item number: 08819908915

**Contents:** 6 dice, 4 whiteboard markers, 4 game boards,

instructions

Weight: 300 g

**Packaging Unit:** RU: 10 pieces TU: 40 pieces

Dimension (LxWxH): 197 x 197 x 27 mm

Age: from 8 years Players: 2-4

Playing time: 15 min Author: Steffen Benndorf











FOR







12 11 10 9 8 7









**Description: QWIXX LONGO - INTERNATIONAL** 

Order number: 4121

08819908105 Item number:

6 dice, 4 markers, 1 game pad, instructions Contents:

Weight: 219 g

RU: 10 pieces TU: 40 pieces **Packaging Unit:** 

Dimension (LxWxH): 175 x 115 x 23 mm

Age: from 8 years Players: 2-5

Playing time: 20 min

Authors: Steffen Benndorf, Reinhard Staupe







New dice - more fun!

The world of Qwixx grows and offers with the new version QWIXX LONGO not only a longer score sheet and 8-sided dice, also two unique lucky numbers per player expand the fun of the game. This version preserves the straightforward rules of the original game and still has no downtime. New, longer and as always - simply QWIXX!





Title: **QWIXX LONGO - INTERNATIONAL** 

REPLACEMENT PADS

Order number: 4124

08819900036 Item number:

Packaging Unit: RU: 10 pieces TU: 40 pieces













Worldwide

More than

1.000.000

copies sold

**Nominated** for the award Game of the year 2013



QWIXX got everything an all-time classic needs: simple rules, low price, great fun! And the special thing about it: there are no waiting times! Everyone is involved at any given moment. Everyone wants to cross out as much as possible. While the success depends on one's own decision, still being lucky with the dice is an important factor. The tension rises. Avoid miss throws and try to finish the rows first. Dive into the QWIXX-Experience!

> **QWIXX - INTERNATIONAL Description:**

Order number: 4032

Item number: 08819908115

**Contents:** 1 score pad, 6 dice, instructions

Weight: 135 g

**Packaging Unit:** RU: 10 pieces TU: 50 pieces

Dimension (LxWxH): 131 x 100 x 23 mm

Age: from 8 years Players: 2-5

Playing time: 15 min Author: Steffen Benndorf





REPLACEMENT PADS

Order number: 4016

Item number: 08819900015

Packaging Unit: RU: 10 pieces TU: 100 pieces



























You are already playing QWIXX standing on your head? Time for some variation with our mixed QWIXX sheets! The rules stay the same, but the colours and the numbers are mixed.

Description: QWIXX - GEMIXXT -

**EXPANSION FOR BASE-GAME** 

Order number: 4033

**Item number**: 08819900016

Contents: 2 score pads, instructions

Weight: 120 g

Packaging Unit: RU: 10 pieces TU: 100 pieces

Dimension (LxWxH): 120 x 75 x 16 mm

Age: from 8 years Players: 2-5

Playing time: 15 min

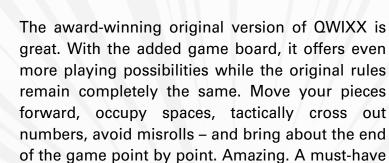
Author: Steffen Benndorf











for all fans of QWIXX!



**Description: QWIXX - ON BOARD - INTERNATIONAL** 

Order number:

Item number: 08819908089

1 game board, 6 dice, 4 pieces, 1 score pad, **Contents:** 

instructions

Weight: 230 g

RU: 10 pieces TU: 40 pieces **Packaging Unit:** 

Dimension (LxWxH): 131 x 100 x 23 mm

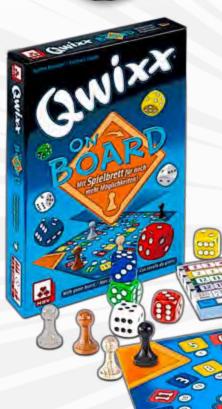
Age: from 8 years Players: 2-4

Playing time: 20 min Author: Steffen Benndorf









Title: **QWIXX - ON BOARD -REPLACEMENT PADS** 

Order number: 4098 Item number: 08819900033

Packaging Unit: RU: 10 pieces TU: 100 pieces













The brilliant dice game QWIXX conquers all players' hearts. The card game is just as easy and exciting. However, you can plan better and make several crosses at once!

**Description: QWIXX – THE CARD-GAME** 

Order number: 4109

Item number: 08819908100

55 playing cards, 1 score pad, instructions **Contents:** 

Weight: 170 g

**Packaging Unit:** RU: 10 pieces TU: 50 pieces

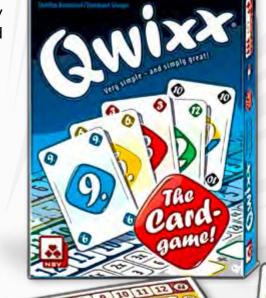
Dimension (LxWxH): 131 x 100 x 23 mm

Age: from 8 years Players: 2-5

Playing time: 15 min

Authors: Steffen Benndorf, Reinhard Staupe





**GWIXX** 



QWIXX -Title:

REPLACEMENT PADS

Order number: 4016

Item number: 08819900015

Packaging Unit: RU: 10 pieces TU: 100 pieces









ATTIMED.

Qwixx













Distant islands, golden treasures have you never dreamt of it?! In this great family game, it's all incorporated. And even more! Simplest rules, fast action, luck and bad luck, planning, excitement - and lots of great lifts up, when you finish one treasure map after another.

Including wipeable maps, for endless adventures!

**SILVER & GOLD - INTERNATIONAL Description:** 

Order number: 4089

Item number: 08819908086

**Contents:** 60 playing cards, 4 whiteboard markers,

instructions

Weight: 220 g

**Packaging Unit:** RU: 10 pieces TU: 40 pieces

Dimension (LxWxH): 175 x 115 x 23 mm

Age: from 8 years Players: 2-4

Playing time: 20 min

























#### A changing world!

The world is on fire! It's time to turn the tide and put out the fire. Turn the cards into heavenly snow to cover the flames. Where the snow ends up requires planning and oversight. Can you save the world? As a new member of the NATURELINE, SNOWHERE creates a cooperative card puzzle of a special kind.

**Description: SNOWHERE – NATURELINE – INTERNATIONAL** 

Order number: 5309

Item number: 08319908007

**Contents:** 111 cards, instructions

Weight: 270 g

**Packaging Unit:** RU: 10 pieces TU: 50 pieces

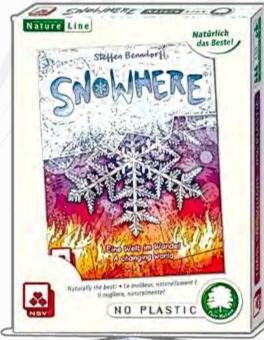
132 x 101 x 23 mm Dimension (LxWxH):

Age: from 8 years Players: 1+

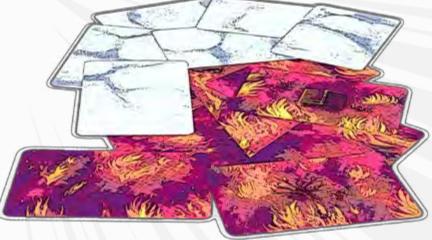
Playing time: 15 min Author: Steffen Benndorf

















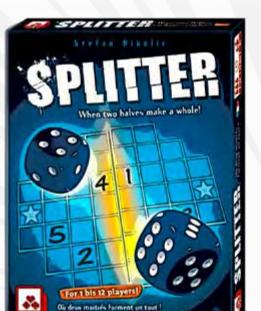












When two halves make a whole!

As a new Roll & Write game SPLITTER promises a guite new challenge with simple rules and a dash of symmetry. And, as always, without waiting time. One player rolls the dice and everyone writes down the two numbers.

The only rule: The numbers rolled must be entered symmetrically to the center axis. Depending on how cleverly the numbers are placed, the two halves form a whole at the end. Ingenious!

**Description: SPLITTER - INTERNATIONAL** 

Order number: 4123

Item number: 08819908107

**Contents:** 2 dice, 2 game pads, 4 pencils, instructions

Weight:

**Packaging Unit:** RU: 10 pieces TU: 50 pieces

Dimension (LxWxH): 131 x 100 x 23 mm



Age: from 8 years Players: 1-12

Playing time: 15 min Author: Stefan Nikolic



REPLACEMENT PADS

Order number: 4125 Item number: 08819900038

Packaging Unit: RU: 10 pieces TU: 100 pieces



















Such simple rules! Such a great game to get angry! Place a card or remove a card – that's all! If you can't do either of it, you have to bite the bullet and take the penalty. Thrilling. Fun. Amazing!

Description: TAKE THAT - INTERNATIONAL

Order number: 4094

**Item number:** 08819908090

**Contents:** 79 playing cards, instructions

Weight: 200 g

Packaging Unit: RU: 10 pieces TU: 50 pieces

Dimension (LxWxH): 131 x 100 x 23 mm

Age: from 8 years Players: 2-4

Playing time: 20 min

Authors: Andreas Spies, Reinhard Staupe











The BORDER

OF EACH AT STREET AND A STREET A

Close your borders, complete your areas and collect victory points. Nine areas have to be enclosed by ticking border fields. Whether well or castle, the first player to enclose one of the areas receives extra points. Noone has to wait long: all the dice that the active player does not use, are left for the other players.

THE BORDER offers a great dice game with simple rules and an exciting mix of planning and risk.



THE BORDER - INTERNATIONAL

Order number: 4128

**Description:** 

**Item number:** 08819908109

**Contents:** 4 game boards, 4 board markers, 5 dice, instructions

Weight: 275 g

BORDER

Packaging Unit: RU: 10 pieces TU: 40 pieces

Dimension (LxWxH): 197 x 197 x 27 mm

Age: from 8 years Players: 2-4

Playing time: 30 min

Authors: Michael Kiesling, Reinhard Staupe







THE GAME is the opponent. To be successful in beating THE GAME you have to work as a team. Even if the rules are simple - THE GAME won't be. Discuss and act together - it's your only chance to stand up to THE GAME.

The goal is to place all 98 cards on the piles in order to beat THE GAME.

It works - but only as a team!

**Description:** THE GAME - INTERNATIONAL

Order number: 4074

Item number: 08819908076

102 playing cards, instructions **Contents:** 

Weight: 245 g

**Packaging Unit:** RU: 10 pieces TU: 50 pieces

Dimension (LxWxH): 131 x 100 x 23 mm

Age: from 8 years Players: 1-5

Playing time: 20 min

Author: Steffen Benndorf

























All together against the game - with this fascinating task THE GAME has conquered hundreds of thousands of fans in no time. Victory against the dark is difficult, but not impossible. Now comes the ultimate challenge with THE GAME -EXTREME. A total of 28 new orders that must be strictly followed send the team on a mission.



**Description:** THE GAME - EXTREME - INTERNATIONAL

Order number: 4108

Item number: 08819908099

**Contents:** 110 playing cards, instructions

Weight: 235 g

**Packaging Unit:** RU: 10 pieces TU: 50 pieces

Dimension (LxWxH): 131 x 100 x 23 mm

Age: from 8 years Players: 1-5

Playing time: 30 min

Authors: Steffen Benndorf, Reinhard Staupe













In FACE TO FACE you no longer play with each other, but against each other. But if you want to be victorious in the end, you have to help your opponent again and again. Be warned! Once again, THE GAME has a hand in the outcome.

**Description:** THE GAME - FACE TO FACE - INTERNATIONAL

Order number: 4110

08819908101 Item number:

120 playing cards, instructions **Contents:** 

Weight: 270 g

**Packaging Unit:** RU: 10 pieces TU: 50 pieces

Dimension (LxWxH): 131 x 100 x 23 mm

Age: from 8 years Players: 2

Playing time: 20 min

Authors: Steffen Benndorf, Reinhard Staupe



















Playing a card, drawing a card, it really couldn't be easier. But don't be fooled, even if it's QUICK AND EASY this time - it's still not easy to defeat THE GAME. Only as a real team you can do it!

Description: THE GAME – QUICK & EASY -

**INTERNATIONAL** 

Order number: 4099

Item number: 08819908093

Contents: 52 cards, instructions

Weight: 150 g

Packaging Unit: RU: 10 pieces TU: 50 pieces

Dimension (LxWxH): 131 x 100 x 23 mm

Age: from 8 years Players: 2-5
Playing time: 10 min
Author: Steffen Benndorf



# build ent

THE MIND is more than just a game. It's an experiment, a journey, totally easy and the most ingenious team experience. Defeating the last level as a team will feel like walking on air. You're not allowed to communicate or exchange any kind of information. And yet it works - but only if you manage to fuse your minds into one. Use the telepathic powers sleeping in you!

**Description:** THE MIND - INTERNATIONAL

Order number: 4071

08819908073 Item number:

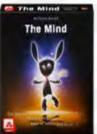
**Contents:** 120 playing cards, instructions

Weight: 260 g

**Packaging Unit:** RU: 10 pieces TU: 50 pieces

131 x 100 x 23 mm Dimension (LxWxH):

Age: from 8 years Players: 2-5 Playing time: 20 min Author: Wolfgang Warsch





The Mind





Level 12

If you're a fan of our award-winning bestseller THE MIND, you should definitely try EXTREME. The original rules are maintained but now time runs twice as fast, synchronized and reverse. There are two stacks that have to be played simultaneously, one ascending, the other one decending. Some levels even have to be mastered "blindly"!

> THE MIND - EXTREME - INTERNATIONAL **Description:**

Order number: 4092

Item number: 08819908088

**Contents:** 120 playing cards, instructions

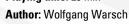
Weight: 260 g

**Packaging Unit:** RU: 10 pieces TU: 50 pieces

Dimension (LxWxH): 131 x 100 x 23 mm

Age: from 8 years Players: 2-4

Playing time: 20 min

























THE MIND is the most ingenious team experience you can have. If you resolve the last level together, you'll feel like floating on cloud nine! A whole new dimension added to THE MIND. Immerse yourself in two different sound-scapes and feel where the "journey" is going ... Without words, but with a lot of sound. Master the hurdles of the game and you will see ... it works! If you manage to think as one...

**Description:** THE MIND - THE SOUND EXPERIMENT -

INTERNATIONAL

Order number: 3502

Item number: 08519908003

120 playing cards, 1 Sound-CD, instructions Contents:

Weight: 355 g

RU: 10 pieces TU: 40 pieces **Packaging Unit:** 

Dimension (LxWxH): 121 x 121 x 55 mm

Age: from 8 years Players: 2-4

Playing time: 20 min Author: Wolfgang Warsch























TRÄXX is just as simple as it's brilliant. Explained in 2 minutes. No waiting times. Exciting until at the end. And every game runs completely different. With every consecutive round each player expands the route on his sheet. As many fields as possible are to be reached.

But be careful - which route do the others take? Which numbers are still available?



**Description:** TRÄXX - INTERNATIONAL

4075 Order number:

Item number: 08819908077

**Contents:** 15 playing cards, 1 score pad, 4 pencils,

instructions

Weight: 245 g

**Packaging Unit:** RU: 10 pieces TU: 40 pieces

Dimension (LxWxH): 175 x 115 x 23 mm

Age: from 8 years Players: 2-5

Playing time: 15 min

Authors: Steffen Benndorf, Reinhard Staupe





















Packaging Unit: RU: 10 pieces TU: 100 pieces

# twenty

Five rows. From top to bottom. You can try to play fast and take low values or you can rely on hits. Because those hits grant you a huge amount of points, a maximum of 21. Simple rules. No waiting time. Experience the feeling of achievement and leaps of joy. After finishing a game, one thing is for sure: Immediately playing another one. And another one. Because having fun can be just that easy!

**Description:** TWENTY ONE - INTERNATIONAL

Order number: 4060

Item number: 08819908061

6 dice, 1 score pad, instructions Contents:

Weight: 125 g

RU: 10 pieces TU: 50 pieces **Packaging Unit:** 

Dimension (LxWxH): 131 x 100 x 23 mm

Age: from 8 years Players: 2-6

Playing time: 15 min

Authors: Steffen Benndorf, Reinhard Staupe



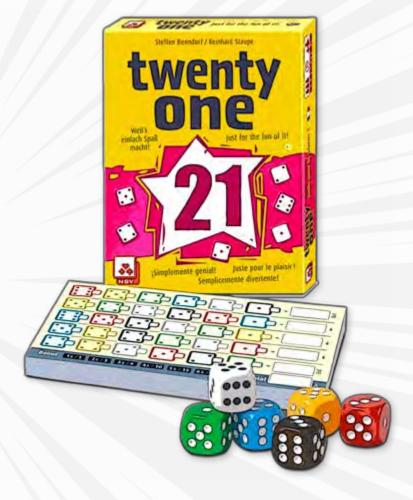
TWENTY ONE -Title:

**REPLACEMENT PADS** 

Order number: 4047

08819900023 Item number:

**Packaging Unit:** RU: 10 pieces TU: 100 pieces















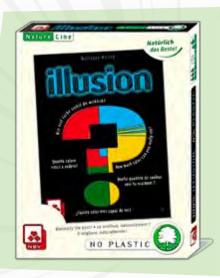


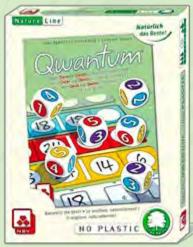
# Our initiative for more sustainability!

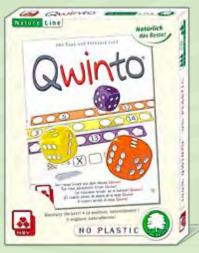


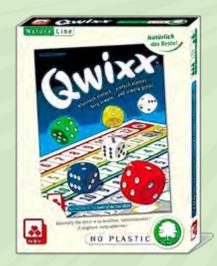




















#### This makes the difference

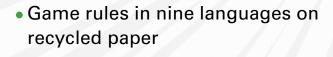
#### for card games:



- Recycled cardboard slipcase
- Recycled cardboard slip lid box
- Stack of cards in paper banderole
- Cards made from linen embossed playing card board (100 % FSC)



- No additional shrink foil or adhesive dots made of plastic
- Only sustainable, environmentally friendly water-based paints and varnishes are used









#### for dice games:

- Recycled cardboard slipcase
- Recycled cardboard slip lid box
- No additional shrink foil or adhesive dots made of plastic
- Only sustainable, environmentally friendly water-based paints and varnishes are used
- Wooden dice (100 % FSC)
- Game pads double sided printed on recycled paper
- Unvarnished wood pencils (100 % FSC)
- Game rules in nine languages on recycled paper



TO YEARS 2022

Discover the world of QWIXX.

Look at pages 27 to 37

More than 1 million copies sold.

A true classic!

ANNIVERSARY



Nominated for the award – Game of the year 2013

