



NSV
PROUDLY PRESENTS

SPUKSTABEN



... because it's just fun!

It's midnight in the old print shop and the little ghosts are back to steal your print letters! Only together you can stop them by scaring them with words. But beware, time is short! Every turn there will be new haunted letters... Creative word creations are not the key to success. It is more important that you work

together as a team. Every word counts! Will you be able to stop the spooky letters together until dawn?



Title:	SPUKSTABEN
Order number:	3500
Article number:	08519908001
Content:	55 spooky cards, 3 room cards, 10 spooky tokens, 1 hourglass, 1 game pad, 4 pencils, game rules
Dimension (LxWxH):	124 x 124 x 55 mm
Picture link:	www.nsv.de/presse

Age: from 10 years
 Players: 1–4 players
 Playing time: approx. 20 minutes
 Author: Moritz Dressler
 Graphics: Christian Opperer
 Editor: Steffen Benndorf



At the moment available in German only.

www.nsv-games.com | /nsv.gmbh | /nsv.de



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QWIXX - BONUS



More possibilities, even more fun, lots of ingenious extra moves - that's exactly what QWIXX - BONUS is about! The rules of the original game remain unchanged, but new are the bonus fields that trigger lucrative special actions. If you cross out the corresponding boxes, misses for example suddenly no longer count as minus points, the weakest row is counted twice or you can immediately cross out additional boxes. It is QWIXX. It remains QWIXX. And yet it is excitingly different. With a little luck it will be quite tactical!

Title:	QWIXX - BONUS – INTERNATIONAL
Order number:	4105
Article number:	08819900034
Content:	2 game pads = 160 sheets, game rules
Dimension (LxWxH):	148 x 105 x 16 mm
Picture link:	www.nsv.de/presse

Age: from 8 years
 Players: 2–5 players
 Playing time: approx. 15 minutes
 Authors: Steffen Benndorf,
 Reinhard Staue
 Graphics: Oliver Freudenreich
 Editor: Reinhard Staue

Instructions inside available in the following languages



CONTACT
is revolutionary.



... because it's just fun!

In the game, you track a mysterious signal of which you know neither the origin nor the source. It will lead you to a specific planet. Instead of space coordinates you only receive a strange set of flight commands for your spaceship. Can you use these to work out the correct target planet? And what will you find when you get there?

CONTACT is a cooperative deep space adventure that provides more than just science fiction.



Title:	CONTACT - INTERNATIONAL
Order number:	4103
Article number:	08819908095
Content:	24 planet chips, 1 rocket, 6 barrels of fuel, 18 planet cards, 3 helper cards, 12 signal cards, 1 mysterious envelope, game rules
Dimension (LxWxH):	195 x 195 x 28 mm
Picture link:	www.nsv.de/presse

Age: from 8 years
 Players: 2–5 players
 Playing time: approx. 20 minutes
 Author: Steffen Benndorf
 Graphics: Christian Oppner

Instructions inside available in the following languages



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QUICK AND EASY



... because it's just fun!



THE GAME – QUICK AND EASY

Playing a card, drawing a card, it really couldn't be easier. But don't be fooled, even if it's QUICK AND EASY this time - it's still not easy to defeat THE GAME. Only as a real team you can do it!

Title:	THE GAME – QUICK AND EASY
Order number:	4099
Article number:	08819908093
Content:	52 cards, game rules
Dimension (LxWxH):	131 x 100 x 23 mm
Picture link:	www.nsv.de/presse

Age: from 8 years
 Players: 2–5 players
 Playing time: approx. 10 minutes
 Author: Steffen Benndorf
 Graphics: Oliver Freudenreich,
 Sandra Freudenreich

Instructions inside available in the following languages





... because it's just fun!

ROBOTS

How far do you think the robot will move in about four seconds? Well, it depends on how fast he's going! You try to develop a feeling for time and speed together as a team. It doesn't take too long for you to work out exactly where the robot has stopped.



Title:	ROBOTS
Order number:	4507
Article number:	08019908013
Content:	12 boards cards, 50 wooden discs, game rules
Dimension (LxWxH):	131 x 100 x 23 mm
Picture link:	www.nsv.de/presse

Age: from 5 years
 Players: 2–6 players
 Playing time: approx. 15 minutes
 Author: Reinhard Staupe
 Graphics: Oliver Freudenreich

Instructions inside available in the following languages



4
entertaining
MINNYS
in sales
display



... because it's just fun!

NEW

Clever games for any occasion in small and environmental friendly packing. Just tear them open to start playing!



WOLLE – roll, paint, catch the thread!

Who lays down the thread the smartest to lure the cat to its favorite toy? It's all about the bends: You may extend the thread for as many fields as the number on the die shows, but you may only bend it once. Be careful not to knot each other!

VOLLE WEIDE – get your sheep together!

The sheep are standing on the meadow surrounded by lush grass. But there is something missing - a fence! Which fence elements can be built is dictated by the die. Try assembling those elements cleverly to fence in the most sheep!

HAMSTERN – nut, nut hooray!

Winter is coming and sufficient supplies have to be gathered beforehand. Yet only completely filled chambers can fill your stomach and score points. For achieving that goal it is mandatory to fill as many connected squares in your cave as the die shows. If the rolled number is higher than the available space you have to start a new chamber. Can you fill all the chambers completely before the time runs out?

HONEY MOON – let's raid the honey pot!

Your goal is to mine all the candies, the die is your pickaxe. The higher the roll, the deeper you can dig down into the gummy rocks. A lot of precision is needed to find the sweetest loot. At the end the moon is full of holes and your sweets bag is hopefully loaded with precious candies!

Title:	DISPLAY MINNYS
Order number:	3600
Article number:	07919965000
Content:	5x WOLLE (3601), 5x HAMSTERN (3602), 5x HONEY MOON (3603), 5x VOLLE WEIDE (3604)
Weight:	380 g (single game: 36 g)
Dimensions (LxWxH):	display: 150 x 150 x 150 mm single game: 147 x 70 x 13 mm
Picture link:	www.nsv.de/presse

Age: from 8 years
Players: 2-6
Playing time: approx. 5 minutes
Author: Moritz Dressler
Graphics: Christian Opperer
Editor: Steffen Benndorf

MINNYS



... because it's just fun!

About us

The Nürnberger-Spielkarten-Verlag GmbH is an innovative producer of card games, dice games and board games.

Our extreme flexibility to meet customer needs is well known and popular within the industry.

Meanwhile, the „Spiel des Jahres“ jury ranked four of our games as excellent and honoured them with a nomination.

Our slogan „Because it's simply fun“ also applies to the latest new games. We look forward to you testing us and our games out!



THE ORIGINAL



THE ORIGINAL



THE ORIGINAL